

Long Term Plan 2019-20 Year One

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Who am I?	Sensational	From A to B	Greenfingers	The Magic Toy Maker	Hooray...Let's go on holiday
Science	Animals Including Humans Name common animals Carnivores, Herbivores and Omnivores Human body and senses		Plants Common plants Plant structure		Everyday Materials Properties of materials Grouping materials	Seasonal Change The four seasons Seasonal weather
English	What we did in the holiday/about us Stories with familiar settings: Oliver's Vegetables Poetry	Non Fiction: Information writing: Animals Letter Writing: Letters to Father Christmas	Recount Writing: MOSI Narrative	Traditional Tales Information texts: Plants Poetry	Narrative, fairy tale: Instruction Writing	Narrative Stories about Fantasy Worlds: Captain Flinn Poetry - Poems on a theme
Maths	Number and Place Value: Within 10 Addition and Subtraction: Within 10	Addition and Subtraction: Within 10 Geometry: Shape Number and Place Value: Within 20	Addition and Subtraction: Within 20 Measurement: Length and Height	Measurement: Length and Height Number and Place Value: Within 50 (Including multiples of 2,5 and 10) Measurement: Weight and Volume	Multiplication and Division (Reinforce Multiples of 2,5 and 10) Fractions	Geometry: Position and Direction Number and Place Value: Within 100 Measurement: Money Time
PSHE	Zippy's Friends Full of Feelings	Zippy's Friends My Favourite Things	Zippy's Friends Are you my friend?	Zippy's Friends Beating Bullying	Zippy's Friends Saying Goodbye	Zippy's Friends We Cope
RE	The Bible/ Harvest Stories from the bible (Joseph)	More stories from the bible. Christian Festivals.	Introduction to Islam	The story of the lost son. Mothering Sunday	The Church	The Good Samaritan Friendship

PE	Gymnastic Movements Make body curled, tense, stretched and relaxed Control body when travelling and balancing Copy sequences and repeat them Roll, curl, travel and balance in different ways		Basic Movements and Team Games Throw underarm Throw and kick in different ways	Dance Perform own dance moves Copy or make up a short dance Move safely in a space	
Computing	Algorithms Create a series of instructions and plan a journey for a programmable toy	Create Programs Create, store and retrieve digital content	Using Technology Use a website and a camera Record sound and play back	Uses of IT beyond School Talk about some of the IT uses in their own home	Safe Use Use technology safely Keep personal information private
Music	Singing Make different sounds with voice and with instruments Follow instructions about when to play and sing	Playing an Instrument Use instruments to perform and choose sounds to represent different things	Listening and Appreciate Say whether they like or dislike a piece of music	Create Own Music Clap and repeat short rhythmic and melodic patterns Make a sequence of sounds and respond to different moods in music	
Art	Using Materials	Drawing	Use colour, pattern, texture, line, form, space and shape	Range of Artists	
History	Within Living Memory The Magic Toymaker		Lives of Significant People From A to B The Wright Brothers Amelia Earhart	Local History Hooray...Let's go on holiday Blackpool	
Geography	Skills and Fieldwork Who am I?		Locational Knowledge Hooray...Let's go on holiday	Place Knowledge Hooray...Let's go on holiday	Human and Physical Geography Hooray...Let's go on holiday
Design and Technology	Designing	Making	Evaluating	Technical Knowledge	Food Technology